Coding Critter
(Rumble & Bumble)

Scan the QR codes below for "**How to Videos**"

Getting Started with Coding Critter

Meet the Coding Critters
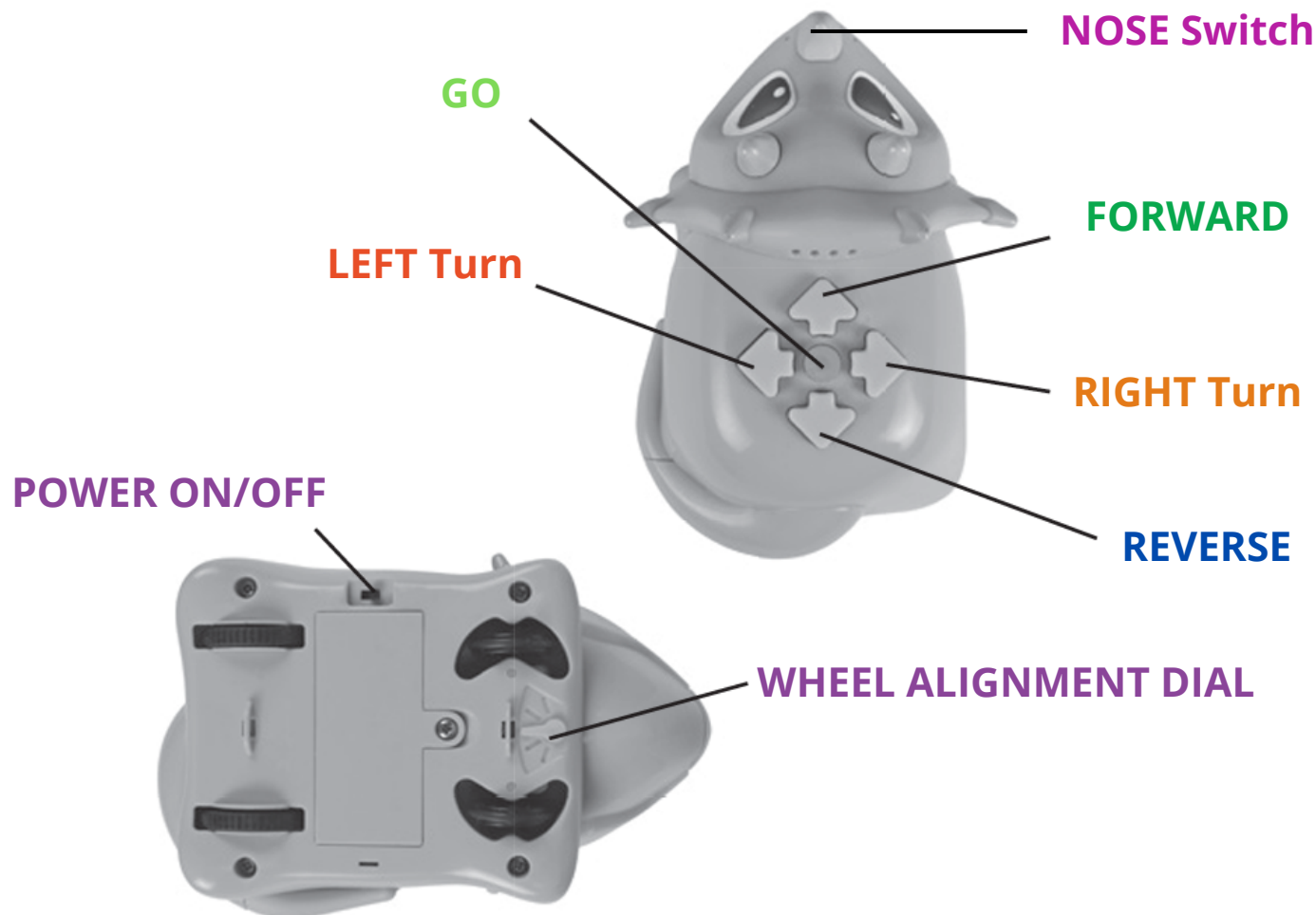
What is a Coding Critter?

- **Coding Critters** are a simple codable toy that is **screen-free** for **children aged 4+ with adults help**
- Children **push buttons on the critters' back to input a series of commands**, then press the grey "**go**" circle button to activate the code.
- **Code the critter** using their matching **storybook**.
- In addition to following along with the storybook's coding challenges, you can also **use the critter playset to design your own code games and more**!

Get to Know Coding Critter

You can program Coding Critter by pressing the different buttons on their back. See the image below to learn about Rumble's buttons you can press to enter commands.

NOSE Switch

GO

FORWARD

LEFT Turn

RIGHT Turn

REVERSE

POWER ON/OFF

WHEEL ALIGNMENT DIAL

Getting Started

1 **Turning Coding Critter 'ON' & 'OFF'**

Turn Critter **on** by **sliding the power button** on the bottom.
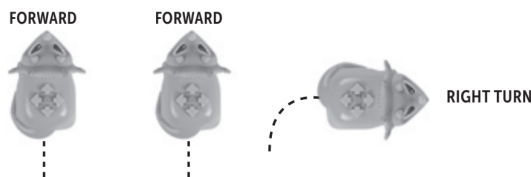
2 **Using CODE MODE**

Press the **DIRECTION** buttons on Coding Critter's back to begin inputting a coding sequence of **up to 30 steps.**

- **GO** – Press GO to execute a programmed sequence. Coding Critter will now move according to the sequence of steps you've entered.
- **CLEAR** – Coding Critter will automatically clear after you press GO and it executes the programmed sequence. If you want to clear a sequence you just inputted, press and hold GO until you hear the "clear" tone.

  Build a PROGRAM SEQUENCE by pressing the arrow buttons. Press GO to run your program.

For example, a 3-step coding sequence of **FORWARD, FORWARD, RIGHT TURN, GO** would look like this:
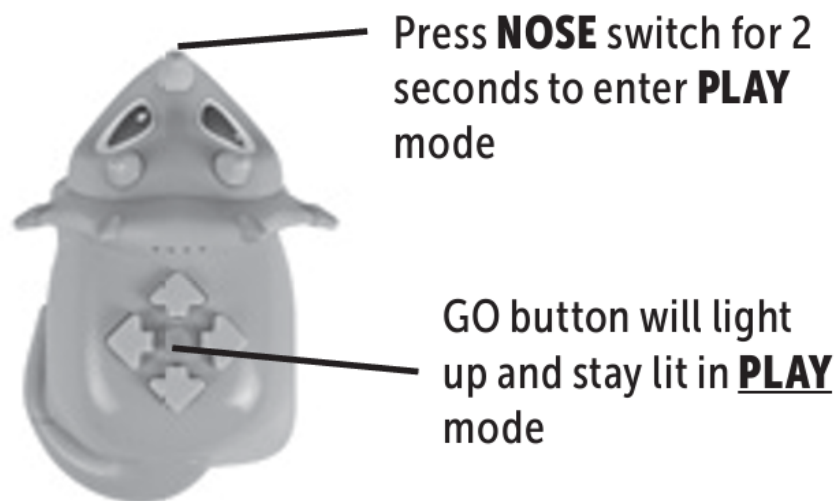
FORWARD   FORWARD

RIGHT TURN

FOR REFERENCE:
- o **FORWARD** – Coding Critter moves 4" (10.2 cm) FORWARD.
- o **REVERSE** – Coding Critter moves 4" (10.2 cm) in REVERSE.
- o **RIGHT** – Coding Critter turns forward to the RIGHT.
- o **LEFT** – Coding Critter turns forward to the LEFT.
- o **NOSE SWITCH** – Coding Critter makes a sound, backs up, and turns.
- o **WHEEL ALIGNMENT DIAL** – Adjust to the left or right if Critter is not moving straight.
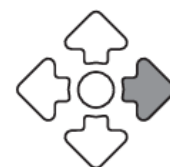
3 Using PLAY MODE

Take care of your Coding Critter. **Press and hold** the **NOSE** switch until the **GO button lights up**. Now you can feed and play with the Coding Critter like a real pet!

Press **NOSE** switch for 2 seconds to enter **PLAY** mode

GO button will light up and stay lit in **PLAY** mode

FEED – Give your Coding Critter a tasty snack!

PATROL – Intruders, look out! Coding Critter is on duty.

DANCE – Watch your pet move and groove to the music!

NAP TIME – Your critter is looking sleepy. Time for bed!

PET – Give your critter a pat on the back.